Sampling random partitions (conditional simulations from a max-stable process)



Mathieu Ribatet

#### École Centrale de Nantes Laboratoire de Mathématiques Jean Leray, Université de Nantes

## Annual maxima in Switzerland in 2003



**Figure 1:** Study region for the Swiss temperature data set. Shown are the weather stations and their respective annual maxima temperature for year 2003—41.5°*C* near Lugano, record breaker!!!

## **Motivations**

 $\hfill\square$  In a risk assessment situation, and given a study region  $\mathscr X$  , one might be interested in

$$\mathbb{E}\left[\ell\{\eta(\cdot)\} \mid \eta(\mathbf{s}) = \mathbf{z}\right], \quad \text{for some functional } \ell : \mathbb{R}^{\mathscr{X}} \to \mathbb{R}.$$

**Example 1.** Reanalysis of a past heatwave with the current demographic situation, i.e.,

$$\ell: f \longmapsto \int_{\mathscr{X}} 1_{\{f(s) > \text{thresh}\}} R(s) \mathrm{d}s,$$

- { $f(s): s \in \mathcal{X}$ } temperature field;
- thresh a critical temperature threshold;
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Need to characterize and simulate from  $\eta \mid \{\eta(\mathbf{s}) = \mathbf{z}\}$ .

# **Specificities**

- □ We work with annual maxima, Gaussian–based geostatistics is likely to fail
- □ Extreme value theory tells us that max-stable processes make sense
- □ Any max-stable process (with unit Fréchet margins) has the following representation

$$\eta(s) = \max_{\varphi \in \Phi} \varphi(s), \qquad s \in \mathcal{X},$$

where  $\Phi = \{\varphi_i : i \ge 1\}$  is Poisson point process on

 $\mathbb{C}_0 = \{ f \text{ continuous and non negative} \} \setminus \{ s \mapsto 0 \}$ 

and with intensity measure

$$\Lambda(A) = \int_0^\infty \Pr(\zeta Y \in A) \zeta^{-2} \mathrm{d}\zeta,$$

where *Y* is a non negative stochastic process on  $\mathscr{X}$  such that  $\mathbb{E}{Y(s)} = 1$  for all  $s \in \mathscr{X}$ .

#### A picture is worth a thousand words...



**Figure 2:** One realization from the Poisson point process  $\Phi = \{\varphi_i : i \ge 1\}$ .

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**Figure 2:** Sample path of a realization of a max-stable process  $\eta$  (orange) and the underlying spectral functions (grey)  $\varphi_i$ .



Figure 3: Banksy spray paint (London).

- □ Parametric max-stable models
- □ Non unit Fréchet margins
- $\Box$  Model fitting<sup>*a*</sup>

<sup>*a*</sup>not necessarily using solely the 2003 data.



Figure 3: Banksy spray paint (London).

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From now, we assume that a parametric max-stable model is fitted (and is a good model).

## Outline

- 1. Inner structure and algorithm
- 2. Devising a sampler (sheet of paper version)
- 3. Devising a sampler (computer version)
- 4. Application

1. Inner structureand algorithm

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# 1. Inner structure and algorithm





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 $\Phi_{\mathbf{s}}^{-} = \{ \varphi \in \Phi \colon \varphi(\mathbf{s}) < \eta(\mathbf{s}) \}.$  (sub-extremal functions)  $\Phi_{\mathbf{s}}^{+} = \{ \varphi \in \Phi \colon \exists j \in \{1, \dots, k\}, \varphi(s_{j}) = \eta(s_{j}) \},$  (extremal functions)

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# A latent random partition



## A latent random partition



□ For  $\mathbf{s} = (s_1, ..., s_k) \in \mathscr{X}^k$ , the process  $\eta$  induces a random partition  $\Theta$  of  $\mathbf{s}$ <sup>ISF</sup> Here the partition is {{ $s_1, s_2$ }, { $s_3$ }}.

**Step 1** Draw a random partition from the distribution  $Pr\{\Theta = \tau \mid \eta(\mathbf{s}) = \mathbf{z}\};$ **Step 2** Conditionnaly on  $\Theta = \tau$  and  $\eta(\mathbf{s}) = \mathbf{z}$ , draw independently the extremal functions  $\varphi_{i}^{+}$ ;

**Step 3** Independently from the previous steps, draw the sub-extremal functions  $\Phi_s^-$ ;

**Step 4** Return the pointwise maxima process  $\max\{\varphi_1^+, \dots, \varphi_{|\tau|}^+, \Phi_s^-\}$ .

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<sup>ISP</sup> In this talk, I will focus on Step 1 only.

Lifting our carpet, we can show that our target distribution is of the following form:

$$\Pr\{\Theta = \tau \mid \eta(\mathbf{s}) = \mathbf{z}\} = \frac{1}{C(\mathbf{s}, \mathbf{z})} \prod_{j=1}^{|\tau|} \lambda_{\mathbf{s}_{\tau_j}}(\mathbf{z}_{\tau_j}) \underbrace{\int_{\{\mathbf{u} < \mathbf{z}_{\tau_j^c}\}} \lambda_{\mathbf{s}_{\tau_j^c} \mid \mathbf{s}_{\tau_j}, \mathbf{z}_{\tau_j}}_{\text{probability to lie below}} (\mathbf{u}) d\mathbf{u},$$

where the normalization constant  $C(\mathbf{s}, \mathbf{z})$  is given by

$$C(\mathbf{s}, \mathbf{z}) = \sum_{\tau} \prod_{j=1}^{|\tau|} \lambda_{\mathbf{s}_{\tau_j}}(\mathbf{z}_{\tau_j}) \int_{\{\mathbf{u} < \mathbf{z}_{\tau_j^c}\}} \lambda_{\mathbf{s}_{\tau_j^c} | \mathbf{s}_{\tau_j}, \mathbf{z}_{\tau_j}}(\mathbf{u}) d\mathbf{u}_{\tau_j^c}$$

and  $|\tau|$  is the "size" of the partition  $\tau$ .

1. Inner structure an	ıd
algorithm	

2. Devising a sampler (sheet of paper version)

Gibbs

3. Devising a sampler (computer version)

4. Application

# 2. Devising a sampler (sheet of paper version)

Recall our goal it to sample a random partition of the set {s<sub>1</sub>,..., s<sub>k</sub>}
 At first sight it sounds easy since we have to sample a random variable whose state space is finite

# Do you recognize these numbers?

1	1	2	5	15
52	203	877	4140	21147
115975	678570	4213597	27644437	190899322
1382958545	10480142147	82864869804	682076806159	5832742205057

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□ These are the first 20 Bell numbers.

 $\Box$  Recall that Bell(*k*) is the number of partitions of a set with *k* elements.

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Combinatorial explosion

We cannot compute the normalizing constant

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MCMC samplers are especially designed for these situtations!!!

# MCMC in just one slide (kind of...)

- Recall that MCMC samplers build a Markov chain whose stationnary distribution is our target distribution
- □ In practice devising a MCMC sampler consists in 2 steps:

Step 1 Write down your target density g (up to a normalizing constant)
Step 2 Choose a sensible transition kernel for your Markov chain. Most often, it is a Metropolis–Hastings kernel, i.e.,



Target distribution: 
$$\Pr\{\Theta = \tau \mid \eta(\mathbf{s}) = \mathbf{z}\} \propto \prod_{j=1}^{|\tau|} \lambda_{\mathbf{s}_{\tau_j}}(\mathbf{z}_{\tau_j}) \int_{\{\mathbf{u} < \mathbf{z}_{\tau_j^c}\}} \lambda_{\mathbf{s}_{\tau_j^c} \mid \mathbf{s}_{\tau_j}, \mathbf{z}_{\tau_j}}(\mathbf{u}) d\mathbf{u}$$

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# **Gibbs sampler**

□ This suggests a Gibbs sampler based on transitions

$$\Pr\{\Theta = \tilde{\tau} \mid \Theta_{-s_j} = \tau_{-s_j}, \eta(\mathbf{s}) = \mathbf{z}\} \propto \frac{\prod_{j=1}^{|\tilde{\tau}|} w_{j,\tilde{\tau}}(\mathbf{z})}{\prod_{j=1}^{|\tau|} w_{j,\tau}(\mathbf{z})}$$

where  $\tau_{-s_j}$  denotes the restriction of  $\tau$  to the set  $\{s_1, \ldots, s_k\} \setminus \{s_j\}$ . This sampler is computationnaly efficient since

- rightharpoonup 1 There is at most  $|\tau| + 1$  possible states;
- Each state involves at most 4 weights  $w_{j,\tau}(\mathbf{z})$ .

1. Inner structure an	d
algorithm	

2. Devising a sampler
(sheet of paper
version)

3. Devising a sampler (computer

▶ version)

4. Application

# 3. Devising a sampler (computer version)

- □ We want to code the evolution of a Markov chain { $\tau_t$ :  $t \ge 0$ } living in  $\mathscr{P}_k$ □ At each time step *t*, conditionnaly on the current state  $\tau_t$ , the updating scheme is rather simple:
  - 1. Draw (uniformly) a location, i.e.,  $S \sim U\{s_1, \dots, s_k\}$ ;
  - 2. Freeze all the balls except the *S*-th ball;
  - 3. Compute the probability mass function

$$\Pr(\Theta = \tilde{\tau} \mid \Theta_{-S} = \tau_{t,-S}, \eta(\mathbf{s}) = \mathbf{z}),$$

which is a discrete distribution with at most  $|\tau_t| + 1$  states.

4. Draw from this distribution and set it to the next state of the Markov chain<sup>1</sup>

<sup>&</sup>lt;sup>1</sup>Because Gibbs sampler always satisfies  $Pr(X_t \rightarrow X_*) = 1$ .





**Lemma 1.** There is a one-one mapping between  $\mathcal{P}_k$  and

$$\mathscr{P}_{k}^{*} = \left\{ (a_{1}, \dots, a_{k}) \in \mathbb{N}^{k} \colon 1 = a_{1} \le a_{i} \le \max_{1 \le j < i} a_{j} + 1, \ i = 2, \dots, k \right\}.$$





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□ The use of  $\mathscr{P}_k^*$  in any software implementation avoids the so-called label switching problem<sup>2</sup>

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<sup>2</sup>which is a curse in any MCMC–based inference...

1. Inner structure and algorithm

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3. Devising a sampler (computer version)

► 4. Application

# 4. Application

# **Checking our Gibbs sampler (Step 1)**



**Figure 4:** Left: Trace plot of one simulated Markov chain with k = 5 conditioning locations. Right: Comparison of the theoretical probabilities  $\{\pi_{\mathbf{x}}(\mathbf{z}, \tau), \tau \in \mathscr{P}_k\}$  to the empirical ones estimated from the simulated Markov chain.

# Conditional simulation (Step 1–4): Simulation study

**Table 1:** Spatial dependence structures of Brown–Resnick processes with (semi) variogram  $\gamma(h) = (h/\lambda)^{\kappa}$ . The variogram parameters are set to ensure that the extremal coefficient function satisfies  $\theta(115) = 1.7$ .

Sample path properties				
	$\gamma_1$ : Very wiggly	$\gamma_2$ : Wiggly	$\gamma_3$ : Smooth	
λ	25	54	69	
κ	0.5	1.0	1.5	



**Figure 5:** Three realizations of a Brown–Resnick process with standard Gumbel margins and (semi) variograms  $\gamma_1$ ,  $\gamma_2$  and  $\gamma_3$ . The squares correspond to the 15 conditioning values that will be used in the simulation study. The right panel shows the associated extremal coefficient functions.

# Conditional simulation (Step 1–4): Simulation study



**Figure 5:** Pointwise sample quantiles (0.025, 0.5, 0.975) estimated from 1000 conditional simulations of Brown–Resnick processes.



**Figure 6:** Left: Topographical map of Switzerland showing the sites and altitudes in metres above sea level of 16 weather stations for which annual maxima temperature data are available. Right: Map of temperature anomalies (°C), i.e., the difference between the pointwise medians obtained from 10000 conditional simulations and unconditional medians estimated from the fitted max-stable process.

□ The largest deviations occur in the plateau region of Switzerland

 $\Box \quad \text{The differences range between } 2.5^{\circ}\text{C and } 4.75^{\circ}\text{C}$ 

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. . .

Thank you!<sup>3</sup>

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. . .

<sup>&</sup>lt;sup>3</sup>And if you want to practice geostatistics of extremes have a look at my R package SpatialExtremes